

<b>Job title:</b>	Front-end Developer
<b>Department:</b>	Software Development
<b>Reporting to:</b>	Team Lead
<b>Direct reports:</b>	N/A
<b>Peers:</b>	Developers / QA / BA
<b>Technology:</b>	Angular / MySQL / C#
<b>Location:</b>	The role is based in our head office in Hessle near Hull

**Role purpose**

To be responsible for the web front end of Giacom's applications adhere to best practise to implement new features and maintain existing functionality under the guidance of the Team Lead.

**Responsibilities & accountabilities**

- Delivering a complete front-end application from the given set requirements and acceptance criteria specified on the current sprint backlog.
- Follow Software Development Policy.
- Ensure your progress is accurately communicated by keeping Azure Dev Ops up to date.
- Ensure you deliver your items of the Backlog to quality and to the committed time frame.
- Work with the Senior and Lead Developers in assuring that your code meets of Coding Standards.
- Implement best software practise in your work.
- Work with the Team during Retrospectives to continually improve the practices of the Team.

**Essential experience & skills**

- Good and demonstrable experience of Angular
- Good and demonstrable experience of CSS / HTML / Javascript
- Good and demonstrable experience of producing applications for mobile and desktop
- Worked as part of an Agile Software Team

**Desirable experience & skills**

- Experience of Continuous Delivery / Agile engineering methods
- Experience of ecommerce solutions
- Experience of Azure Dev Ops

**Personal attributes**

- Hands on
- Passion for software engineering excellence
- Display an eagerness for change and continuous improvement
- Analytical and problem-solving skills
- Desire to keep skills up to date

**Giacom values**

- We are trusted experts in our field
- We pride ourselves on keeping things clear and simple
- We put our customers at the centre of everything we do
- We make Giacom a great place to work
- We are innovative and forward thinking